PIONEER EMERGENCIES

1.Recognition			Be able to suggest at least five different situations that could be classified as an emergency.
2.Knowledge	a		the importance of checking for any dangers to yourself and others before approaching an unconscious person
AND	b		how to correctly check if a person is breathing
AND	c		the common causes of a blocked airway, and how to clear it
AND	d		how to open the airway.
3.Visit	a		Fire Station
OR	b		Police Operations Room
OR	c		State Emergency Services Station
OR	d		Casualty at a public hospital
OR	e		Ambulance Station
OR	f		Surf Life Saving Club
OR	g		Meals on Wheels kitchen
OR	h		Railway breakdown crew
OR	i		An airport
OR	j		Quarantine Station
OR	k		Air/Sea Rescue Station.
4.Treatment			learn how to control bleeding from a badly cut arm or leg
AND			learn how to treat a nose bleed
AND			know four uses of a triangular bandage
AND			learn the treatment for minor burns and scalds sustained at camp
AND			learn how to treat fractures to the lower arm and leg.
5: Activity	a		learn two types of hand seats and know when each should be used
AND	b		assist in carrying a patient on a stretcher
AND	c		with another Scout inspect your Troop meeting place or home garage/storage shed
AND		i	with another Scout list the things which may be dangerous, and
AND		ii	with another Scout help fix at least one of them
AND	d		with your Patrol, or other Scouts, assist in one mock emergency activity.